Fall B 2017 Session

October 28, November 4, 11, 18 and December 2, 2017

Class Brochure

Classes: 9:00AM-12:00PM
Website: http://education.gsu.edu/saturdayschool
E-mail: saturdayschool@gsu.edu
Telephone: 404-413-8029

** DEADLINE FOR Fall B 2017 REGISTRATION **
October 13, 2017

Dr. John E. Kesner
Executive Director
Department of Early Childhood Education

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Saturday School for Scholars and Leaders

ABOUT SATURDAY SCHOOL FOR SCHOLARS & LEADERS

Saturday is not your usual day for school, and the participants in the Saturday School program are not usual students. Our wide variety of enrichment classes are designed to challenge participants, K-8th grade. All classes are held on the downtown main campus under the supervision of the Department of Early Childhood Education. The diverse curriculum is structured to offer educational opportunities emphasizing leadership, scholarship and cultural awareness.

Application Process
Saturday School for Scholars and Leaders is designed to meet the educational needs of gifted and talented children. Students may either receive Provisional or Full admission.

Provisional Admission is offered to all students for 1 year. Students receiving provisional admission may register for classes, but have one year from the date of initial application to provide evidence of meeting the admission criteria. Students who do not provide this evidence within the year time limit will not be allowed to remain in the program.

Full Admission to the program requires meeting the specific criteria for admission at the time of first application. In order to receive full admission, all students must have:

- Test Scores indicating a 90th percentile or above on a nationally normed ability or achievement test, or an IQ of 120 or above.
- A recommendation by school personnel or the testing psychologist.
- The recommendation and test scores must be submitted with the application and fee payment. All four components must be received before applicants can be admitted.

Students who have attended previous Saturday School sessions do not have to resubmit test scores and recommendations. Applications will only be accepted by online submission at http://education.gsu.edu/saturdayschool

Tuition Fee
The cost for the session is $195 (5 Saturdays). Please note that a 15% discount is available to Faculty, Alumni and Students of GSU. Only one discount may be applied per class. The Saturday School for Scholars and Leaders program is no longer accepting checks as a form of payment for our classes. Class tuition must now be paid by credit card. We accept Visa, MasterCard, Discover and American Express. Please visit our online application and register there.

Registration/Cancellation Deadline
All applications must be received by October 13, 2017. You are encouraged to submit applications before the deadline. Applications are processed on a first-come, first-served basis. Cancellations must be received in writing before the registration deadline in order to receive a full refund, (minus a $25 processing fee). There will be no partial refunds after the deadline or for missed classes.

Acceptance Confirmation
Confirmation letters will be e-mailed about 5-10 days prior to the beginning of the session. Please feel free to call us if you wish to confirm earlier. Late registrations may not receive a confirmation letter and parents should call for a confirmation.

Photo Release
By completing the registration form, parents give permission to the Saturday School for Scholars and Leaders program, to take photos and videos of their child for use in the program’s promotional activities and on the program’s website.

<table>
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<th>Fall B 2017 REGISTRATION CALENDAR</th>
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<tr>
<td>Registration Opens: September 16, 2017</td>
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<td>Registration Deadline October 13, 2017</td>
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Primary II (2 & 3)

Apps and Learning Done Write  Do you love technology, apps and online games? If you answered yes this is the course for you! Come join us exploring games, apps, and technology through incorporating reading and writing skills. Students will be enriched through reading, writing, and viewing activities by utilizing technology. Learn about new fun apps while increasing educational skills such as reading and writing. Learning has never been this cool or fun! **Instructor: Brandyce Colon, Educational Leadership Team Member, Primary II (2 & 3)**

NASA Solar System Ambassador  Have A Blast! Explore the wonders of space! We will learn seasonal constellations and their mythology, discover rocketry principles, understand how to locate satellites in Earth's orbit and explore the solar system. Along the way, we will model a planet, build a rocket car, hold meteorites, create a comet, and learn the history, present and future of manned space flight. You will participate in hands on activities and experiments, take home additional resources (so you can teach your parents), and be part of a class that is out of this world! **Instructor: Chris Thompson, Gifted Program Teacher, Primary II (2 & 3)**

Who’s Eating Who in the Zoo?  Who will survive in the land of predators and prey? Come explore the awesome city of Zootopia. Investigate why rabbits shouldn’t be next door neighbors with foxes. Design food chains and food webs. Use STEM to plan and build your own city with edible predators and prey. This engineering process will incorporate literature, real-world problem solving, collaboration, exploration, parts of the movie itself, and down-right exciting fun. Join us! **Instructor: Nicole Trimble, Gifted Program Teacher, Primary II (2 & 3)**
**Middle (4 & 5)**

**A Travel in the World of Science**  During this hands-on activity based course, students will have fun with science experiments, problem based learning activities and critical thinking skills. Students will explore topics ranging from DNA, sustainability, genetics to forensic science (topics change per session). Each activity or experiment will provide them with a deeper understanding about the world of the science including a concluding multimedia presentation by the students. They will enjoy this course by completing an original experiment by using the scientific method, extracting DNA, learning the biography of famous scientists and having in depth scientific discussion using the Socratic Method. **Instructor: Marcia Pecot, Science Instructor, Middle (4 & 5)**

**Camera Class -- Photography For Kids**  The students mainly learn on DSLR Canon cameras but we will study and explore different types of photography and cameras as well such as polaroid, film and "point and shoot." In Camera Class ALL GEAR IS PROVIDED for each student and all skill levels are welcome. Camera Class covers: How to use film, polaroid and dslr cameras,  Stop Motion, Fun mobile device photography, Lighting techniques, Awesome photo tricks, tips and hacks and Basic computer editing **Instructor: Kristene Hewitt Moore, Photography teacher, Middle (4 & 5)**

**P 's and Q's for Youth**  The goal of P 's and Q's for youth is to teach essential social and life skills from a real world perspective. The focus of the program is slightly different each week but the goal remains the same; empower youth to exude confidence and exhibit their best attitudes in their everyday lives. Students will learn constructive ways to share ideas, build trust with their peers, and learn to work together in a team environment. They will learn the importance of building positive self-image; which in turn will increase their self esteem. They will also, learn how to manage conflict in positive ways to prevent unwanted confrontation, and learn the rights and wrongs of manners for the first 21st century. The class will culminate with students bringing together the objectives learned in the class **Instructor: Melissa Thurmond, Middle (4 & 5)**
Scratch Coding  Coding is part of literacy for students in the 21st Century. Scratch, a coding (programming) language and an online community where children can program and share, was designed at the MIT Media Lab. As students create with Scratch, they learn to think critically and creatively, work collaboratively, and reason systematically. Students will be introduced to Scratch while learning the basics of computer science through activities including creating a personal vector-drawn sprite and coding versions of games such as Pong and Snake to gain an appreciation of the work behind apps and games in the digit world. **Instructor: Patrick Edmondson, Gifted certification and 33 years’ experience in Dekalb Co. Schools and at The Children's School, Middle (4 & 5)**

**Upper (6-8)**

Computer "Fun"-damentals  Students will use their creativity while learning how to format and create brochures, posters, presentations, and web design/blogging. Learn the fundamentals of using MS Office and Google Docs. (Word, Publisher, PowerPoint, and others). Online Web Design using Yola software. Other topics included -- online safety, ergonomics and keyboarding techniques, and document formatting. Students will need a flash drive, email address, and parent permission to use online software. **Instructor: Oscar Scott, Middle School Business and Computer Science Teacher - 15 Years Fulton County. Graduate of Florida A&M Univesity, University of West Georgia, and Mercer University, Upper (6-8)**

Exploring the States of Matter  In this course, students will investigate the States of Matter. Hands-on explorations will allow students to deepen their understanding of solids, liquids, gases, and plasma. Virtual investigations, modeling, and kinesthetic activities will excite students to learn about each state of matter. **Instructor: Natalie West, Upper (6-8)**
**Introduction to Public Health**  Welcome aboard to the world of Public Health! Introduction to Public Health is a course that provides students with foundational knowledge of Public Health’s historical contributions; the ethical bases; terms and concepts; system organization; and the social, behavioral, environmental, and biological factors that contribute to individual and community health outcomes through interactive learning strategies and the application of concepts to understand and prevent current public health problems and those facing public health in the 21st century. By the end of this course students will be able to: (a) Understand how historical events and threats to public health have informed the evolution of public health. (b) Utilize public health concepts and data to prevent and address population based health outcomes. (c) Engage others in dialogue to identify solutions for public health issues. (d) Compare public health in the U.S. to other countries to realize the global nature of the discipline. **Instructor: Tevin Dorsey, MPH (c), BA Georgia State University, Centers for Disease Control and Prevention, Upper (6–8)**
Registration for the Saturday School for Scholars and Leaders program is now completely online. We will no longer be accepting paper applications. In addition, we are no longer accepting checks as a form of payment for any of our classes. Class tuition must now be paid by credit card only. We accept Visa, MasterCard, Discover and American Express. Please visit our online application link given below for registration:

http://saturdayschool.education.gsu.edu/

You can now donate all or a portion of the Saturday School for Scholars and Leaders program tuition to enable a child whose family is struggling financially to participate. For more information and to donate, click on the link below:

https://netcommunity.gsu.edu/give-to-coe?fid=Ud5zLe5HEEY%3d&fdesc=3XhkLtQeWq9XaKIQvsuteZY0idZZeE5bUWPDU%2fAs9oE%3d

Your donation is tax deductible and 100% goes towards paying student tuition.